

You will need to have a responsible person, 18 years or over, to act as your **Team Manager**. The Team Manager is there to help you get organized, practice for the battle, and provide transportation the night of the event. In the past, teams have asked a parent, a teacher, an older sibling, or their school librarian to be Team Managers.

Here are some rules that you' ll need to know about before heading into library to check out books for the Battle of the Books:

1. Books may be borrowed for 1 week and renewed once.
2. There is a limit of **2 books allowed on a single library card at one time**.
3. The books can only be borrowed on a library card belonging to a team member. **Team Managers are not to check out books for their teams**.
4. The books will be available at Sewickley Library, Moon Library, and your school libraries.
5. Overdue fines for Battle Books are **\$.25/day**.
6. If the library doesn' t have the book because all copies have been checked out, ask a librarian to order you a copy from another library- this service is free!

So now, here' s what happens on the night of the Book Battle. First, your team will need to arrive at Hansen Library 15 minutes before the start time (that' s 6:45 PM). You' ll sign in and set up your table. Each team will be given a pad of paper and a pencil to use. Your team manager will be present, but he/she will be working as a Scorekeeper for another team to be named at the battle.

The Battle Moderator will begin by asking the first question twice. Once the question is asked twice, the Timekeeper will allow **20 seconds for teams to deliberate and write down their answers**. At the end of the 20 seconds, one team will have the chance to answer out loud (the answering team will vary every question). The Battle Moderator will announce the correct answer and the Team Scorekeepers will mark how many points were won. If your team answers correctly you get 4 points plus a bonus point if you can give the last name of the author. **This means that each question is worth a potential 5 points. Answers must be specific.** The moderator and judges will decide if an answer given is correct, and **that decision is final**. There will be three rounds with one question from each book per round.

At the end of each round, scorecards will be collected and verified. At the end of the third round, the Judges will tally all scores. If there is a tie, a special lightning round will take place between the tied teams. Once a clear winner has been made, the Battle Moderator will announce the winners. **The top three teams will receive prizes.**

So, are you interested yet? To get started grab this booklist and a registration form. Find four friends in 6th grade, find a responsible adult to be a Team Manager, create a name for your team, and start reading!!! **All final registration forms are due January 25, 2010 by 8:00 PM.**

Questions??? Visit the B.O.B website @
info4BOB.blogspot.com/

6th GRADE **BATTLE OF THE BOOKS** **2010**



**Sewickley Public Library
&
Moon Township Public
Library**

**Monday, March 1st, 2010
7:00 PM**

@

**Sewickley Academy's
Hansen Library**



***Bound* by Donna Jo Napoli**

Based on Chinese Cinderella tales, fourteen-year-old Xing-Xing endures a life of neglect and servitude as her stepmother cruelly mutilates her own child's feet so that she alone might marry well.

***Brendan Buckley's Universe and Everything In It* by Sundee Frazier**

Brendan Buckley, a biracial ten-year-old, applies his scientific problem solving ability and interest in rocks and minerals to connect with his white grandfather and to learn why he and his mother are estranged.



***Football Hero* by Tim Green**

When twelve-year-old Ty's brother Thane is recruited out of college to play for the New York Jets, their uncle Gus uses Ty to get insider information for his gambling ring, landing Ty and Thane in trouble with the Mafia.

***Ghost in the Tokaido Inn* by Dorothy Hoobler**

While attempting to solve the mystery of the stolen jewel, Seikei, a merchant's son who longs to become a samurai, joins a group of kabuki actors in 18th Century Japan.



***Gilda Joyce: Psychic Investigator* by Jennifer Allison**

During the summer before ninth grade, intrepid Gilda Joyce invites herself to the San Francisco mansion of her distant cousin and his thirteen-year-old daughter, where she uses her "psychic abilities" and detective skills to solve the mystery of the mansion's boarded up

***Gossamer* by Lois Lowry**

While learning to bestow dreams, a young dream giver tries to save an eight-year-old boy from the effects of both his abusive past and the nightmares inflicted on him by the frightening Sinisteeds.



***Kiki Strike: Inside the Shadow City* by Kristin Miller**

Life becomes more interesting for Ananka Fishbein when, at the age of 12, she discovers an underground room in the park across from her New York City apartment and meets a mysterious girl named Kiki Strike who claims that she, too, wants to explore the subterranean world.



***Ranger's Apprentice: The Ruins of Gorlan* by John Flanagan**

When 15 year old Will is rejected by battleschool, he becomes the reluctant apprentice to the mysterious Ranger Halt and winds up protecting the kingdom from danger.

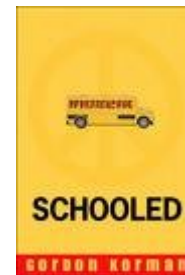


***Ruby Electric* by Theresa Nelson**

Twelve-year-old Ruby Miller, movie buff and aspiring screen writer, tries to resolve the mysteries surrounding her little brother's stuffed woolly mammoth and her father's five year absence.

***Schooled* by Gordon Korman**

After his hippie grandmother ends up in the hospital, Cap Anderson is forced to leave the commune where he is homeschooled to attend Claverage Middle School where his odd looks and behavior make him the target for bullies and pranks.



Annotations taken from Novelist © EBSCO 2007

**Battle of the Books
Information for Students**

The Battle of the Books is a competition where teams made up of five teens (in this case 6th graders) read the chosen books and then participate in a trivia contest about those books. It's a fun way to get some recreational reading done and actually get rewarded for it with some great prizes.

As a team, you need to assign the books to be read by the various team members. You can have each team member read two books, have all team members read all books, or some combination between. It's really up to you!